

SELECTED AI-ASSISTED WORK · OCTOBER 2026

Santiago Martinez

Creative media systems · Apps & games · AI assistants

I direct AI-assisted projects from concept to working prototype: I define the problem, shape the experience, coordinate tools, review actual results, and iterate. This portfolio distinguishes working prototypes from unfinished or commercial products.

Media & storytelling — two separate workflows

01 / KM51 — Raw footage into long-form episodes

Organize original camera footage, prepare media/transcripts, assemble a story and export episode rough cuts for YouTube, Facebook and other long-form channels. **Evidence:** source catalog, edit packages, verified rough reviews. **Status:** Working rough-cut workflow; full autonomous storytelling remains in development.

02 / AI Clipping — Finished video into Shorts and Reels

A separate repurposing process for finished long videos, including material from existing online channels: select moments, rank clips, reframe vertical, caption and review. **Evidence:** functioning general and KM51 clipper apps and rendered vertical files. **Status:** Core workflow operates; no claim of fully unattended distribution.

Applications & interactive products

03 / Clockleaf — Offline Android time clock

An offline-first app concept for work hours, projects, pay rates and earnings. **Evidence:** debug APK, recorded unit/static tests and on-device capture testing. **Status:** Android development beta; commercial billing and store release not complete.

04 / Pulse Jump — Rhythm platformer

Playable browser game with speed portals, pits, spikes, jumps and original soundtrack. **Evidence:** live demo and browser test reports. **Demo:** <https://pulsejump.santybunker.com/?terrain=1>

05 / HAMMR — Local-services marketplace

MVP for customer job posts, contractor bids, acceptance, chat and administrative tools. **Evidence:** React Native/Expo, FastAPI/MongoDB source, PRD. **Status:** Not a public commercial launch.

AI Assistants & Collaboration

Three separate systems

06 / Sierra — Personal AI assistant

An AI assistant for memory, conversation, voice and project coordination. Local Python application, launchers and test artifacts exist. Integration maturity varies.

07 / AI Council — Role-based discussion and decisions

Independent agent collaboration with recommendations, approvals, audit records and a bounded SQLite-backed MVP. Full integration remains in progress.

08 / Dex and the Bunker — Local execution infrastructure

Dex supports bounded local inspection and tool execution; the Bunker holds the broader workspace, project context and tooling. Automation varies by permissions and integration state.

How I build

I translate real problems into product requirements and creative concepts, direct AI-assisted tool development, review outputs, and test improvements. I don't claim to hand-code every system or commercially release every prototype.

Discuss a project

Contact email: shortcutssignalai@gmail.com

Portfolio and inquiry form: <https://portfolio.santybunker.com/portfolio/>

Playable demo: <https://pulsejump.santybunker.com/?terrain=1>

Based in El Salvador · Interested in remote AI creative technologist, prototyping and workflow automation projects.

October 2026. Work-in-progress projects are described honestly, with no unsupported commercial launch claims.